



Basketball Rules and Regulations

NORTH AMERICAN BASKETBALL ASSOCIATION

ARTICLE I Purpose

Section 1 To define the requirements of organizations, teams and players participating in the basketball tournament.
To establish the administration, conduct and officiating of the basketball games.

ARTICLE II Eligibility

Section 1 Teams participating in the tournament shall be from a member basketball organization in good standing with NABA.
Teams from guest basketball organizations shall require the approval of the Commissioner.

Section 2 Guest basketball organizations shall be organized Filipino/American associations in the USA or Filipino/Canadian associations in Canada.
Filipino Basketball organizations or institutions in other countries are welcome to participate in the tournament as guests.

ARTICLE III Player Qualification

Section 1 Must be of Filipino blood or heritage (e.g. must be a natural born Filipino; born in the USA or Canada with one of the parents or one of the grandparents born in the Philippines); must have in his/her possession legal documentation to prove his lineage or any cause for doubt under this provision that results in a challenge from the opposing team shall require the player in question to present his/her proof of Filipino lineage. Failure to produce such documentation shall mean disqualification from the team he/she is playing for and/or forfeiture of the game(s) played.



- Section 2** Must provide Proof of Identification (ID) & Age.
(see Schedule 1 for required documentation as acceptable proof of player’s ID and age to be presented during accreditation)
- Section 3** Must provide Proof of Filipino Lineage or Ancestry
(see Schedule 2 for acceptable proof of player’s lineage or ancestry)
- Section 4** Must be a domicile resident of the country he/she is representing. Meaning a player from Canada can only play in one city in Canada and a player from the United States can only play in one city in the United States.
(see Schedule 3 for acceptable proof of residency)
- Section 5** Must submit Team Roster Form with recent photo of player to the host city on or before the specified deadline.
(see Schedule 4 for required registration forms)
- Section 6** Must be registered, listed in the team roster, submitted team waiver to the host city on or before the specified deadline.
(see Schedule 5 for dates of submission)
- Section 7** After the player is accredited, a unique identification number will be assigned to each qualified player, entered in a database for NABA records to facilitate registration and issue a NABA BarCode to be used for future registrations.
- Section 8** At any time during the tournament, NABA may perform random additional verification and reserves the right to demand supporting documentation to prove age qualification and Filipino lineage.
- Section 9** Penalty for misrepresentations: Any team member, player or team official found in violation of the above rules, or deliberately or intentionally concealing a player’s identity in a fraudulent manner, will automatically be disqualified from participating in the tournament, jeopardize his/her team standing by forfeiture of the game(s) he/she has participated in and will be suspended from NABA.



ARTICLE IV Division / Age Limits

Section 1 Age Division Criteria: Based on YEAR OF BIRTH.
(see Schedule 6 for specified year of birth eligibility)

ARTICLE V NABA Tournament Officials

Section 1 The NABA Commissioner, the NABA Deputy Commissioners, the NABA Executives, NABA City Directors and Appointees shall compose the tournament officials. These officials have the jurisdiction on the enforcement of the Rules and Regulations prescribed herein and will ensure that they are adhered to throughout the duration of the tournament.

Section 2 NABA Commissioner has the right to eject any player with or without the recommendation of the game officials. The Deputy Commissioners can only eject a player in the absence of the Commissioner. The City Directors and his appointees have the privilege to recommend any player/players to be ejected/suspended, whose conduct may jeopardize the continuance of the game and the tournament.

Section 3 Any suspension(s) is the sole jurisdiction of the Commissioner.

ARTICLE VI NABA Game Officials

Section 1 The games convenor, referees, scorekeepers, and timekeepers are the game officials. These officials have the jurisdiction on the enforcement of the Rules and Regulations prescribed herein and will ensure that they are adhered to throughout the duration of the tournament.

Section 2 All judgment and decisions made by the referees during the game will be final, binding, and irrevocable.

Section 3 Any dispute in the game with the time, score, fouls, time-outs, etc. will be resolved by the referees.

Section 4 All referees fully accredited/certified licensed members of the official Board of Referees Association of either the US or Canada will officiate the games.



Section 5 The official's table shall seat only the scorekeeper, timekeeper, and games convenor or tournament official.

ARTICLE VII NABA Team Officials

Section 1 Each city team must have a designated official, such as the NABA City Director, coaches, trainers, manager, or team representatives who shall be responsible for the conduct and behavior of their players, supporters and or city delegation.

Section 2 Failure of the team officials to control their players, unruly supporters and delegations may result in the forfeiture of the team as deemed by the tournament officials and game officials.

ARTICLE VIII Tournament Schedule and Format

Section 1 Tournament matches will be played on Saturday (Day 1) and Sunday (Day 2).

Section 2 Team pairings and numbers will be drawn and known only after all teams have fully paid their registration/entrance fees. Schedule to be developed under the supervision of the NABA Tournament Officials.

Section 3 Depending on the number of teams participating in a division, the division may be divided into pools to properly schedule the games.

Section 4 Drawing of lots will determine the order of the teams to play.

Section 5 All games will be played in a double elimination system. Any team losing twice will be eliminated.

Section 6 During the championship game, a team with one loss and a team with no loss are of equal footage/standing. The winner between the two will be declared the Champion.



ARTICLE IX Game Rules

Section 1 NFHS (National Federation of State High School Associations) rules shall be used throughout the tournament with the following modifications:

A) The length of each game is based on division, for example in seniors division, (40) minutes, 20 minutes each half, which shall be played with running time, provided that during free throw situations and time outs, the clock shall be stopped and provided further, that the last two (2) minutes of BOTH halves shall be played with stop times on all referee's calls.

(see Schedule 6 for specified length of game time per division)

B) Up to two (2) overtime situations shall be played to determine the winner, provided that all overtime shall be two (2) minutes with stop times on all referee's calls.

C) If the game is tied at the end of the 2nd overtime, teams will play a "Sudden Death" game wherein the first team to score wins the game.

D) Sudden death game does not apply to any Championship game. Overtime situations shall be played in as many times as are necessary to determine the winning Champion, provided that all overtime shall be two (2) minutes with stop times on all referee's calls.

E) Each team shall be entitled or allowed four (4) time outs for the duration of the game. Any unused timeouts cannot be carried over or cannot be used during overtime. During overtime, each team will be awarded one (1) time out only.

Section 2 One-on-one situations shall be in effect on the seventh (7th) team foul and double bonus will take effect on the (10th) team foul in each half. Team fouls will carry over in overtime.

Section 3 A team that fails to come up with (5) players within the scheduled game time shall forfeit that game and its opponent shall be declared, by the game officials, the winner by default, provided they are able to field such number of players within the same period, however if both teams fail to come up with 5 players, both teams shall be declared, by the game officials, losers by default. No grace period allowed. The winner by default shall have a final score of 20 points.



Section 4 During a championship game wherein both teams declared losers by default, by the game officials or the game was suspended by the Commissioner, the team with no loss is acclaimed champion.

Section 5 A player incurring two (2) behavioral technical fouls in a game will be ejected and be suspended in the next scheduled game. Any player ejected by the referees is likewise suspended in the next scheduled game. Fighting, throwing punches, or leaving the bench will automatically ban the player/players and or the team for the rest of the tournament.

ARTICLE X House Rules & Regulations

Section 1 A player MUST play only in one team in one division. Violation of this rule may result in immediate suspension of the player or the whole team.

Section 2 An intentional flagrant foul is an automatic ejection and will not be allowed to play in the next scheduled game.

Section 3 Only the team players, team coaches and city director will be allowed in the player's bench. Anybody else will be asked by the game officials to vacate the player's bench. Failure to comply may result in the forfeiture of the team as deemed by the game officials.

Section 4 Only the team coach can approach the officials' table for any inquiry when the ball is not in play. Failure of the team to comply with this rule will carry an automatic technical foul and/or ejection of the person or persons involved.

Section 5 Any player, coach, team official or coordinator manifesting an unsportsmanlike conduct or is unruly shall be ejected from the game by tournament or game officials. This person or persons shall not be permitted to play, coach or be with the team during the game for the duration of the tournament.

Section 6 A player who did not report for accreditation and screening during the registration will not be allowed to play.



Section 7

BRAWL:

A) Any player, coach, or team representative involved in a brawl or inflicting any physical harm or verbal abuse to any member of the opposing team, referees, game officials and tournament officials shall be suspended for the duration of the tournament and may cause for a permanent expulsion from NABA.

B) Any member of a team who instigates (instigator), who acted first or who throws the first punch will be ejected from the game and the City it represents will be fined USD\$200.00 and will be suspended for the duration of the tournament. Failure to comply with this rule may lead to permanent expulsion of the players involved.

C) Any member of a team that retaliates by striking back will be ejected from the game and the City it represents will be fined USD\$200.00 and will be suspended for the duration of the tournament. The referees shall have the authority to determine as to who are involved and who will be penalized. Suspensions/ejections or expulsion will be upon the discretion of the Commissioner.

Section 8

BENCH CLEARING

A) All players and team officials sitting on the bench must stay on the bench in the event of a brawl.

B) Only Game/Tournament Officials and Event/Security Officers may act as mediator or peacemaker.

C) The referees shall have the authority to determine as to who are involved and who will be penalized.

Section 9

Protest Rules

A) Any protest must notify game officials after the conclusions of the protested contest. Game Officials will notify Tournament Officials and make appropriate notations in the game book.

B) The opposing team must furnish a copy of the protest.

C) Tournament officials will render the decision on any protested game.



D) A USD\$500.00 cash protest fee must be submitted with the official protest. If the protesting team loses the protest, the fee is non-refundable to discourage unscrupulous protest. If the protesting team wins the protest, the fee will be returned.

Section 10

Technology on the Bench

The use of live video transmission, live streaming, pre-loaded and recorded videos may not be used as a basis to change or reverse the referee's decision unless there were clear and obvious correctable errors. Technology devices are permitted on the bench for coaching purposes ONLY

Section 11

Tournament Venue and Government Mandated Regulations

The Host City will provide the current building regulations and applicable local, state, provincial, national, and federal laws applicable to the tournament event. Violation of these regulations may forfeit the Host City's contract and cancellation or termination of the event without refund. (see Schedule 7 for tournament venue and government mandated regulations)

Section 12

Uniform and Colors

A) In order to participate, the name of the NABA city (e.g. Winnipeg or Central Jersey) must be in front of the jersey. A city team(s) must have 2 distinctive uniforms (dark and white color with NABA logo on the upper right front of the jersey) approved by NABA Tournament Officials.

B) No player or team will be allowed to play without the proper uniform. A player with a distinct difference of jerseys from his teammates will not be allowed to play (improper uniform).

Section 13

Any rules not included in these NABA House Rules will be decided by the NABA Commissioner.



ARTICLE XI Tournament, Membership Fees, & Guest Fees

Section 1 A fee shall be collected by the Host City from each city for each of their teams to help finance the NABA Tournament.
(see Schedule 6 for specified tournament fee per division)

Section 2 Seed money of USD\$500 and USD\$50 Annual Membership fee shall be paid by each participating city by April 15th. A guest City must pay a joining fee of \$100 in addition to the tournament fees by July 15th.
(see Schedule 5 for payment due date and amount of membership fee)

Approved by:

Gani Gregorio
NABA Founder & Commissioner

Date Signed: _____



Each City team coordinator/Director will report to the Screening Committee at the Accreditation Table upon arrival on Friday.

Schedule 1 Proof of player's ID and Age

For a player's ID & age, any of the following documents will be accepted:

- a) NABA ID card
- b) Current Passport
- c) Original Birth Certificate
- d) U.S Alien Registration Card (Green Card)
- e) Canadian Permanent Resident Card (PR Card)
- f) Valid Driver's License

Schedule 2 Proof of Filipino Lineage/Ancestry

For proof of Filipino heritage, only the original documents of the player will be accepted as proof. No copies will be accepted.

i. Player born in the Philippines

A player born in the Philippines can present his/her original Philippine birth certificate or a current passport that shows he/she was born in the Philippines. For identification purposes, the player can present any document mentioned in Schedule 1.

ii. Player not born in the Philippines

a. A player not born in the Philippines whose *Filipino heritage is from a parent must provide the following:*

1) For identification purposes, the player can present any document mentioned in Schedule 1.

2) Original birth certificate. If the player's original birth certificate shows that one of the parents was born in the Philippines, this is sufficient proof of Filipino heritage.

a) If the player's original birth certificate does not show that one of the parents was born in the Philippines, a parent's original Philippine birth certificate must also be presented.



- b) The parent's current passport showing that he/she was born in the Philippines is also acceptable.
- b. A player not born in the Philippines whose *Filipino heritage is from a grandparent must provide the following:*
- 1) The grandparent's original Philippine birth certificate. A current passport showing that the grandparent was born in the Philippines is also acceptable.
 - 2) The parent's original birth certificate showing that the grandparent is his/her parent.
 - 3) Player's original birth certificate showing the name of the parent in the parent's birth certificate.
 - 4) For identification purposes, the player can present any document mentioned in Schedule 1.
- a) NABA ID card
- b) Birth Certificate
1. If the player's original birth certificate establishes his/her Filipino lineage (either the mother or the father is Filipino), this will be accepted as de facto evidence. The concerned parent will present an original photo ID (Driver's License, Passport, Green Card) to the screening committee to verify his/her identity. If the concerned parent is not present during registration, a duly Notarized copy of the parent's photo ID will also be accepted. Non-notarized copies will not be accepted.
 2. If the player's original Birth Certificate cannot establish Filipino heritage beyond doubt (i.e., the parent concerned is part Filipino), the parent's **original** Birth Certificate will be used to establish Filipino heritage. If the parents' original birth certificate cannot be produced, a Notarized copy will also be accepted. Non-notarized copies will not be accepted.



c) A naturalized citizen of the Philippines, who is not of Filipino blood is automatically disqualified.

c. Adopted children:

1. Adopted children with no Filipino lineage/roots are automatically disqualified (i.e., **biological** parents are both pure non-Filipino).
2. However, if these adopted children have Filipino lineage (i.e., **biological** parents are Filipino or part Filipino), they are qualified but must produce an original birth certificate identifying his/her birth parents.

Schedule 3 Proof of Residency (any of the following documents will be accepted)

- a) NABA ID card
- b) School ID
- c) Driver's License
- d) Certificate of Employment

Schedule 4 Required NABA Forms (see hyperlink below)

- a) [Team Roster & Registration](#) (word doc)
- b) [Team Waiver](#) (pdf)
- c) [Team Roster & Registration Form](#) (excel)



Schedule 5 Division, Age Group, Length of Game and Tournament Fee Per Division

	Division	Gender	Year of Birth	Length of Game	Tournament Fee 2023
1	Mosquito	CoEd	2015 & later	32 mins (16 mins/half)	\$400
2	Novice	CoEd	2014 & later	32 mins (16 mins/half)	\$400
3	Tykes	CoEd	2013 & later	32 mins (16 mins/half)	\$400
4	Cub	CoEd	2012 & later	32 mins (16 mins/half)	\$400
5	Duchess	Female	2011 & later	40 mins (20 mins/half)	\$450
6	Peewee	Male	2011 & later	40 mins (20 mins/half)	\$450
7	Colt	Male	2010 & later	40 mins (20 mins/half)	\$500
8	Damsels	Female	2009 & later	40 mins (20 mins/half)	\$500
9	Bantams	Male	2009 & later	40 mins (20 mins/half)	\$500
10	Pony	Male	2008 & later	40 mins (20 mins/half)	\$500
11	Girls	Female	2007 & later	40 mins (20 mins/half)	\$550
12	Juniors	Male	2007 & later	40 mins (20 mins/half)	\$550
13	Stallion	Male	2006 & later	40 mins (20 mins/half)	\$550
14	Vixens	Female	2004 & later	40 mins (20 mins/half)	\$550
15	Juveniles	Male	2004 & later	40 mins (20 mins/half)	\$550
16	Collegiate	Male	2000 & later	40 mins (20 mins/half)	\$600
17	Open Ladies	Female		40 mins (20 mins/half)	\$600
18	Open Mens	Male		40 mins (20 mins/half)	\$600
19	Seniors	Male	1988 & earlier	40 mins (20 mins/half)	\$600
20	Masters	Male	1978 & earlier	40 mins (20 mins/half)	\$600
21	Grand Masters	Male	1973 & earlier	40 mins (20 mins/half)	\$600
22	Ladies VB	Female	2007 & earlier		\$500
23	Mens VB	Male	2007 & earlier		\$500
24	Coed VB	CoEd	2007 & earlier		\$500
25	35+ Coed VB	CoEd	1988 & earlier		\$500



Schedule 6 Ball Size Requirements

NABA Divisions	Age Group	Ball Size	Circumference (inches)	Approximate Weight (grams)
Mosquito, Novice	8&U, and 9&U	5	27.5	470 - 500
Tykes, Cub, Duchess, Damsels, Girls, Vixens, Open Ladies	10&U, 11&U, & All Women's Competition	6	28.5	510 - 566
Peewee, Colt, Bantam, Pony, Junior, Stallion, Juvenile, Collegiate, Open Mens, Seniors, Masters, Grandmasters	12&U, 13&U, 14&U, 15&U, 16&U, 17&U, 19&U, 23&U, & All Men's Competition	7	29.5	567 - 650